



## *Aces of Arlington* Throwdown Guidelines



Playing will begin at 3:30 p.m. and end no later than 8:00 p.m. If a player is:

- 15-30 minutes late will forfeit the 1<sup>st</sup> Round of 10. (NO MAKE UP ALLOWED).
- Each player will partner with various players throughout the game while rotating.
- Boston Pot Points are accumulated by each individual player. The pot is optional, payout determined by players paying. After the 2<sup>nd</sup> Round, Boston Pot is closed.

### General

- Each round consists of three (3) hands each, with a total of ten (10) rounds.
- The team to win two hands wins the round, best 2 of 3 hands, but plays all three hands.
- Each team will play one (1) round against an opposing team of players before switching.
- After the round has been played, one team (losers) will rotate forward to another table and switch playing partners. You may play against or with the same player throughout the night, but not for consecutive rounds back to back.
- Players will pull for high card deal and rotates clockwise thereafter for deal.
- Dealer deals a "6 card kitty"; the first or last four cards cannot be put into the kitty.
- Play all cards out to last 4 cards.
- Guarantee Joker is highest.
- All books made must be kept in order as received on the table by one team member per team.
- Discarded Kitty must be kept by the team member who gets the bid.
- No Sporting the Kitty.
- No "Cross Dealing."
- No "talking the board."
- "Misdeal"
  1. Failure to deal a kitty.
  2. Placing incorrect number of cards in the kitty.
  3. Placing the first four or last four cards in the kitty.
  4. Dealing an incomplete deck.
  5. If a misdeal is discovered before any cards are played, the dealer must deal over.
  6. If a misdeal is discovered after the first card has been played, then the team that caused the misdeal will lose that hand.
- "Renegé"
  1. A renege is when a player fails to follow suit when they have a card of that suit in their hand.
  2. It is also a renege in a "No Trump" when the player fails to play a joker the first time a suit is led which he does not have in his hand. The joker must be the first card played when a player runs out of the suit that is led.
  3. If a renege is suspected, ask the facilitator to come to the table and make the call.
  4. The team calling the renege must identify the book.
  5. The facilitator will turn the book over.
  6. If a renege is proven, team calling a renege will receive the points of the Bid.



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7. If a renege is not proven, the team calling the renege will not receive points and the Bidding Team will receive the Bid points, even if the Bidding Team was set.

### Bidding

- Minimal bid is 4 or “board”. You must Bid or say Pass. Back Bidding is not allowed.
- Bidding out-of-turn will constitute a loss...the opposing team will be awarded the bid points.
- Progressive Bidding - Half bidding is not allowed.
  1. A Downtown Bid with trump does not take out an Uptown bid with trump.
  2. Only a No Trump Bid can take out a trump bid of the same number.
  3. A Bid stated is a Bid played.

**Once you have called a Bid, it cannot be rescinded.**

(Example: If a player bids a lower or the same bid as the previous bidder, he must take the next highest bid in the same direction.)

- If the Bid is with a trump, your trump must be called before picking up the Kitty. **Once you have called your trump, it cannot be rescinded.**
- If the Bid is a No Trump, you must call “Up” or “Down” before picking up the Kitty. **Once you have called “Up” or “Down”, it cannot be rescinded.**
- In a No Trump Bid, Jokers must be discarded with the Kitty (the person with the bid must discard Jokers).
  1. The Joker must be the first card played when a player runs out of the suit that is led.
  2. In a No Trump Bid, if the player with the lead plays a Joker, and it is the final card play, the next card played determines the lead suit.

### Winning

- The point system is used to determine games won in a quarterly “Tournament Match”.
- Every win or loss is counted based on whether the bid was made or not. Example: If you bid a 5 and you failed to make your bid, the opposing team gets 5 points. If you bid and make extra books, the bidding team will get the extra points. For example: If the bid is 5 and your team makes a total of 7 books, they will receive 7 points (5 points for the bid and 2 points for the extra books).
- At the end of the 3<sup>rd</sup> hand, the scores earned for the 3 hands are totaled for each player and the winner of that round is determined by the highest score.
- If after 3 hands have been played, and each player has earned an equal number of points, a tie breaker hand is played to determine the winner of that game. Note: Points earned in the tiebreaker hand will not count toward the team’s total score. The tiebreaker hand is used only to determine the winner of that particular game.
- The points are doubled for a Boston - No Trump bid.